FASHION & TEXTILES

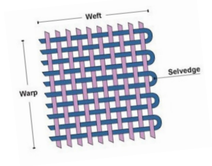
Year 13

- Major developments in technology
- Scale of production
- Surface decoration
- CAD/CAM
- Critical analysis
- Critical analysis
- 50% of the final grade
- Paper 1: Technical principles (30% final mark)
- **NEA Section C: Development**
- **NEA Section D: Prototype**
- **NEA Section E: Analysing & evaluating**
- **Submission of NEA**
- **Revision**
- Paper 2: Design & making principles

- University to study fashion course.
- Full time employment
- Higher education into other related courses
- Further education into Fashion/ Art college courses
- Further education into other related courses

Year 12

- Methods for joining fabric & components
- External influences
- Impact of trends
- Marketing
- **NEA: Section A & Section B**
- **NEA Mock Sustainable bomber jacket**
- **NEA Mock Shirtology**
- **NEA Mock Fashion forecasting**
- Yarns
- Fabric construction
- Fabric finishes
- Ethical considerations
- Classification of materials
- Design movements of the 20th Century
- Fashion cycles
- Iterative/ Design process



Year 11

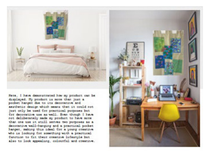
- **Component 2: Species**
- **Component 3: Managing A Client brief**

- Develop practical skills through exploration of specialist materials, techniques and processes.

- External assessment set by the board assessing how you design a product for a client brief.

Year 10

- **Baby dress project**
- **Yr 10 Mock: Digital presentation**
- **Species: Component 1**
- **Printed tote bag**
- **Under the microscope**
- Introduction to garment construction and how to follow a commercial pattern



- Visuals of best ideas to take forward from component 1 to component 2
- Investigate art and design practice to inform generation and communication of ideas.
- Introduction to printing and dyeing techniques & selecting ones for the theme “natural forms”.

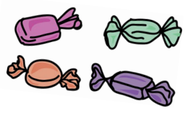
- Mark making and learning how to apply to fabric.

Year 9

- **Stitched selfie**
- **Pillow Packaging Project**
- Introduction to textiles. Artist research and application to a sample.
- Developing a cushion using CAD/CAM based on logos.

Year 8

- **Sweet Drawstring Bag**
- Create a final outcome that links research, ideas and experimentation
- Draw and annotate design ideas within design criteria
- Experimentation with Fabric Pens, Machine Embroidery, Applique and Print Transfer
- Research sweets theme and create a moodboard



Year 7

- **Abstract Cushion**
- Artist Research
- Moodboards
- Introduction to Machine skills
- Experimentation with Patchwork, Applique & Embroidery
- Design drawings to develop a final piece

Primary School

- **Soft Toy Monster**
- Sewing, Applique and Embroidery
- Cutting fabrics
- Market Research
- Draw design ideas
- Research Monster theme
- Explore design criteria

- **Animal Habitat Tapestry**
- Recognise materials
- Introduction to cutting and sewing

CHILTERN LEARNING TRUST